

## FIGHTMETHODOFVICTORY

**Scope:** These rules shall apply to this contract.

**Underlying:** The Underlying for this Contract is the outcome and method of victory for <competitor> in <bout> during <time period>. Revisions to the Underlying made after Expiration will not be accounted for in determining the Expiration Value.

**Source Agency:** The Source Agencies are, in hierarchical order, the official sanctioning body of <bout> (e.g., UFC, WBC, WBA, IBF, WBO, Top Rank Boxing), the official broadcast partner of the event, ESPN, Sherdog, MMAFighting.com, MMAjunkie, BoxRec, The Ring Magazine, CompuBox, the Associated Press, Reuters, Yahoo Sports, CBS Sports, Fox Sports, and BBC Sport.

**Type:** The type of Contract is an Event Contract.

**Issuance:** After the initial Contract, Contract iterations will be listed on an as-needed basis at the discretion of the Exchange and corresponding to the risk management needs of Members.

**<competitor>:** <competitor> refers to an individual athlete, fighter, or team competing in <bout> as designated by the Exchange. This includes:

- A specific named individual with their legal name or widely recognized professional/ring name
- Multiple individuals using AND logic (all must win by the specified method) or OR logic (any one suffices)
- Individuals identified by their position or ranking if unambiguous (e.g., "The reigning UFC Heavyweight Champion as of January 1, 2026")

The identity shall remain consistent throughout. If a competitor changes their ring name or legal name during the contract period, the same individual continues to be tracked. <competitor> may also take the value "Any" or "None," or refer to a competitor by distinguishing characteristics (e.g., "the underdog," "the challenger").

**<bout>:** <bout> refers to a specific scheduled combat sports match or fight as designated by the Exchange. <bout> is defined by:

- The two competitors facing each other (e.g., "Fighter A vs. Fighter B")
- The event at which the bout takes place (e.g., "UFC 300," "Canelo vs. Bivol II")
- The scheduled date or date range of the bout
- The division, weight class, or championship status if relevant (e.g., "the UFC Heavyweight Championship bout")
- <bout> may refer to a singular specific bout, multiple bouts using OR logic (any one satisfies the criterion), any element in a set of bouts defined by characteristics (e.g., "any bout on the UFC 300 main card"), or may take the values "Any" or "None."
- If <bout> is postponed or rescheduled, the Contract tracks the rescheduled bout provided it occurs within seven days of the originally scheduled time, unless otherwise specified by the Exchange.

**<method>:** <method> refers to the specific manner of victory as specified by the Exchange. Valid methods include, but are not limited to:

- Knockout (KO): Victory by knockout where the opponent is unable to continue due to strikes and is not attempting to intelligently defend themselves
- Technical Knockout (TKO): Stoppage by the referee, ringside physician, or corner due to the opponent's inability to safely continue, including referee stoppage and corner stoppage
- Submission: Victory by the opponent verbally submitting or tapping out in response to a submission hold
- Disqualification (DQ): Victory awarded when the opponent is disqualified for rule violations
- Decision: Victory by judges' scorecards after the completion of all scheduled rounds, including:
- Unanimous Decision (all judges score for the winner)

- Split Decision (majority of judges score for the winner with at least one dissenting scorecard)
- Majority Decision (majority of judges score for the winner, with one judge scoring a draw)
- Technical Decision: Victory by judges' scorecards when the bout is stopped due to accidental injury after a minimum number of rounds have been completed (as defined by the sanctioning body)
- No Contest: The bout is declared a no contest by the officiating body
- Draw: The bout results in a draw by judges' scorecards
- Any method: Victory by any of the above methods<sup>[a]</sup>, excluding Draw

<method> may specify:

- A singular method (e.g., "KO")
- Multiple methods using OR logic (e.g., "KO or TKO")
- Methods within a category (e.g., "stoppage" encompassing KO, TKO, submission, and DQ; "finish" meaning any victory except decision)
- Distinguishing characteristics (e.g., "strikes," "grappling")
- The values "Any" or "None"

**<time period>:** <time period> refers to the temporal scope during which the victory must occur, as specified by the Exchange. This may be defined by:

- A specific round or rounds (e.g., "in Round 3," "in Rounds 1-5," "before Round 6," "after Round 3")
- The entire scheduled duration of <bout> (e.g., "during the bout," "at any time")
- A specific date or date range (e.g., "on March 15, 2026," "between March 1-31, 2026")
- An event window (e.g., "at UFC 300")
- Relative timing within <bout> (e.g., "in the first half," "in the championship rounds")

"Between" is inclusive of both endpoints. "Before" and "after" exclude the specified boundary unless stated otherwise. <time period> may also refer to "Any," "None," or to multiple non-consecutive periods.

When <time period> refers to specific rounds, the victory must occur during or at the conclusion of the specified round(s) to satisfy the Payout Criterion. When <time period> refers to the entire bout without round specification, any round satisfies the criterion. Where a timezone is not specified, <time period> may be assumed to be denoted in ET.

**Payout Criterion:** The Payout Criterion for the Contract encompasses the Expiration Values that <competitor> wins <bout> by <method> in <time period> (or if <method> is 'Draw' or 'No Contest', the official result of <bout> is <method>).

General Bout Rules:

- <bout> must take place as scheduled or be rescheduled to be within seven days of the originally scheduled date for the Contract to remain active. If <bout> is cancelled entirely or postponed beyond seven days, all strikes shall resolve to the last fair price determined in the sole discretion of the Exchange.
- If <competitor> is replaced by a substitute fighter before the opening bell of <bout>, the Contract will resolve to the last fair price determined at the sole discretion of the

Exchange.

- If <bout> begins but is declared a No Contest by the officiating body, all strikes specifying a victory method will resolve "No." Strikes where <method> is "No Contest" will resolve "Yes."
- If <bout> results in a Draw, all strikes specifying a victory method for <competitor> will resolve "No." Strikes where <method> is "Draw" will resolve "Yes."
- The official result as recorded by the Source Agency at the conclusion of <bout> determines settlement. Post-fight changes to the result (due to appeals, overturned decisions, failed drug tests, etc.) occurring after the Expiration Date will not affect settlement.

#### Competitor Identity Rules:

- If <competitor> specifies multiple individuals with AND logic, all specified individuals must win their respective instances of <bout> (or the same <bout> if it is a team competition) by <method> in <time period> for the Contract to resolve "Yes."
- If <competitor> specifies multiple individuals with OR logic, any one of the specified individuals winning <bout> by <method> in <time period> satisfies the Payout Criterion.
- If <competitor> is identified by a title or position (e.g., "the champion"), the individual holding that title or position at the time <bout> is scheduled determines <competitor>.

#### Bout Identity Rules:

- If <bout> specifies multiple fights with OR logic, <competitor> winning any one of those fights by <method> in <time period> satisfies the Payout Criterion.
- If <bout> is defined by characteristics rather than specific opponents (e.g., "any UFC 300 main card bout"), the Contract resolves "Yes" if <competitor> wins any bout meeting those characteristics by <method> in <time period>.
- Championship bout status: If <bout> is specified as a championship bout and the bout is changed to a non-championship bout (or vice versa), the Contract remains active provided the competitors remain the same.

#### Method-Specific Rules:

##### Knockout (KO):

- A KO requires the opponent to be unable to continue and not intelligently defending themselves, as determined by the referee
- The opponent must be counted out or the bout must be waved off without a count due to the severity of the knockout
- Flash knockdowns that do not result in the bout being stopped do not constitute a KO victory

##### Technical Knockout (TKO):

##### A TKO includes:

- Referee stoppages due to unanswered strikes or an opponent not intelligently defending themselves
- Corner stoppages (corner throwing in the towel or verbally retiring their fighter)
- Doctor stoppages due to cuts, injuries, or inability to continue

For Contracts where <method> is "KO or TKO" or "stoppage due to strikes," either KO or TKO satisfies the criterion

If the official result distinguishes between KO and TKO, that official distinction determines settlement for Contracts specifying one or the other specifically

##### Submission:

- A submission victory requires the opponent to tap out (physically tap the mat, their opponent, or themselves) or verbally submit in response to a submission hold

- Technical submissions (where the referee stops <bout> due to a submission hold rendering the opponent unconscious or injured without a tap) count as submission victories
- Verbal submissions due to strikes (sometimes called "TKO by submission to strikes") are classified as TKO, not submission, unless the official result specifically records it as a submission

#### Decision:

- A Decision requires <bout> to be completed through all scheduled rounds with no stoppage
- All decision types (Unanimous, Split, Majority) satisfy strikes specifying "Decision" as <method> unless a more specific decision type is specified
- The official judges' scorecards as recorded by the sanctioning body determine the decision type
- If <method> specifies "Unanimous Decision," only a decision where all judges score for <competitor> satisfies the criterion
- For the purposes of this market, a win by points includes unanimous decision, technical decision, majority decision and split decision

#### Technical Decision:

- A Technical Decision applies when <bout> is stopped due to an accidental foul or injury after a minimum number of completed rounds (typically 4 rounds in a 12-round championship bout, or as specified by the sanctioning body)
- The winner is determined by judges' scorecards at the time of stoppage
- If insufficient rounds have been completed, the bout is typically ruled a No Contest rather than a Technical Decision

#### No Contest:

- <bout> may be ruled a No Contest due to accidental fouls before sufficient rounds are completed, both fighters being unable to continue, or other circumstances as determined by the officiating body
- When <method> is "No Contest," the Contract resolves "Yes" only if the official result is No Contest

#### Draw:

- A Draw occurs when judges' scorecards result in an equal score (Unanimous Draw, Majority Draw, or Split Draw)
- When <method> is "Draw," neither competitor "wins," and the Contract resolves "Yes" if the official result is a Draw (of any kind)

#### **Time Period-Specific Rules:**

##### Round-Specific Timing:

- When <time period> specifies a round or rounds, the victory must be officially recorded as occurring in that round
- A victory occurring "in Round 3" means <bout> ends during Round 3, before the bell signaling the end of Round 3
- A victory occurring "between rounds" (e.g., corner stoppage or retirement between rounds) is attributed to the round that just concluded. For example, if a corner stops the fight after Round 2 ends but before Round 3 begins, this counts as a Round 2 victory
- For "before Round X" specifications, the victory must occur in any round prior to Round X (Round X itself does not satisfy the criterion)
- For "after Round X" specifications, the victory must occur in Round X+1 or later
- For "in Rounds X-Y" specifications, the victory must occur in any round from X through Y inclusive

##### Decision Timing:

- If <time period> specifies specific rounds and <method> is "Decision," the Contract resolves "No" unless <time period> encompasses the final scheduled round or specifies "at any time" / "during the bout"

**Full Bout Duration:**

- When <time period> is specified as "during the bout," "at any time," or encompasses all scheduled rounds, any victory by <method> at any point in <bout> satisfies the criterion
- When <time period> is omitted from the Contract question, it is presumed to mean "during the bout" (i.e., at any time)

**Overtaken and Amended Results:**

- The official result as recorded by the Source Agency at the conclusion of <bout> determines the Expiration Value
- If the official result is overturned, amended, or changed after the Expiration Date due to appeals, failed drug tests, retroactive disqualifications, or other post-bout determinations, the settlement will not be revised

**Missing or Ambiguous Data:**

- If no official result is available from the primary Source Agency by the Expiration Date, the Exchange will use the next available Source Agency in hierarchical order
- If <bout> does not occur within the acceptable scheduling window and no result can be determined, all strikes specifying a victory resolve to the last fair price specified in the sole discretion of the Exchange.
- If there is ambiguity in the official method of victory (e.g., conflicting reports between sources), the Exchange will defer to the highest-ranked Source Agency in the hierarchy

**Additional clarification(s):**

- If <competitor> or their opponent is injured after the official weigh-in but before the opening bell, and <bout> is cancelled, the Contract resolves to the last fair price determined in the sole discretion of the Exchange.
- If a replacement opponent is secured and <bout> proceeds with the replacement, the Contract shall resolve to last fair price as determined by the Exchange, and a new non-fungible market/Contract shall be created for the new event.
- If <competitor> or their opponent misses weight but <bout> proceeds, the Contract remains active
- If missing weight causes <bout> to be cancelled, the Contract shall resolve to the last fair price as determined in the sole discretion of the Exchange.
- If a bout is changed from a title fight to a non-title fight due to weight issues, the Contract remains active as long as the competitors remain the same
- If <bout> is stopped in Round 1 before any meaningful action due to injury, and is ruled a No Contest, all victory method strikes resolve "No"<sup>[b]</sup>
- The determination of whether sufficient action occurred for a Technical Decision vs. No Contest is made by the officiating body

**Minimum Tick:** The Minimum Tick size for the Contract shall be \$0.01.

**Position Accountability Level:** The Position Accountability Level for the Contract shall be \$25,000 per strike, per Member.

**Last Trading Date:** The Last Trading Date of the Contract will be the Expiration Date. The Last Trading Time will be the Expiration time.

**Settlement Date:** The Settlement Date of the Contract shall be no later than the day after the Expiration Date, unless the Market Outcome is under review pursuant to Rule 7.1.

**Expiration Date:** The latest Expiration Date of the Contract shall be one week after the final day of <time period>. If an event described in the Payout Criterion occurs, expiration will be moved to an earlier date and time in accordance with Rule 7.2.

**Expiration time:** The Expiration time of the Contract shall be 10:00 AM ET.

**Settlement Value:** The Settlement Value for this Contract is \$1.00.

**Expiration Value:** The Expiration Value is the value of the Underlying as documented by the Source Agency on the Expiration Date at the Expiration time.

**Contingencies:** Before Settlement, Kalshi may, at its sole discretion, initiate the Market Outcome Review Process pursuant to Rule 7.1 of the Rulebook. If an Expiration Value cannot be determined on the Expiration Date, Kalshi has the right to determine payouts pursuant to Rule 7.1 in the Rulebook.